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## SDGs and Digital Futures: Changemaking Through AI/Digital Storytelling Phase 2 Day 2/4

Prosperity

Date limite: 31 May 2025

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Type: Workshop

Emplacement: Hiroshima, Japan

Date: 26 Août 2025

Durée: 1 Days

Zone du programme: Other

Site internet: <https://unitar.org/about/news-stories/news/unitar-ai-and-digital-storytelling-p...>

Prix: 0.00 \$US

Personne de référence de

l'évenement: hiroshima@unitar.org

Partenariat: City of Hiroshima, , Hiroshima Prefectural

Government

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## CONTEXTE

Hiroshima continues to shape its legacy as a global city of peace, blending historical reflection with forward-looking innovation. From hosting the 2023 G7

Summit and the 2024 Rome Call for AI Ethics to the annual August 6th Memorial Service, an event that unites stakeholders worldwide to reflect on the events of 1945 and advocate for a nuclear-free future, Hiroshima stands as a beacon of hope and progress.

This commitment to progress extends beyond its historical role to embrace cutting-edge technology and innovation. As the city hosts international dialogues and initiatives, there is a growing opportunity to incorporate AI and digital storytelling into training programs for youth and future leaders in local government and beyond. By leveraging digital technologies, including AI, Hiroshima can foster global understanding, collaboration, and meaningful action.

UNITAR's 80th Anniversary AI and Digital Storytelling Programme exemplifies this forward-thinking approach. In partnership with Microsoft, the program will provide resources on AI tools, host webinars to help youth in Hiroshima grasp the role of technology and culminate in a multimedia project where participants use AI and digital storytelling to share impactful narratives. The initiative will involve 10 youth from Hiroshima and 5 youth from across Asia, reinforcing Hiroshima's role as a hub for global collaboration and innovation.

Through these programs and initiatives, UNITAR continues to empower the next generation in Hiroshima, equipping them to make a meaningful impact on the world stage.

## OBJECTIFS D'APPRENTISSAGE

The 4 principal attainment targets are to: -

- Deepen understanding of the SDGs 2030 Agenda through immersive learning experiences echoed in the historical and contemporary context of Hiroshima.
- Gain firsthand exposure to UNITAR's mission and work, exploring how global training and capacity-building efforts are advancing peace, sustainability, and innovation.
- Strengthening intercultural collaboration and leadership skills through team-based activities and facilitated discussions on global challenges and digital storytelling.
- Showcase and refining AI-driven digital stories developed in Phase I, incorporating feedback and insights gathered from peers, mentors, and real-world settings.

## CONTENU ET STRUCTURE

The in-person programme deepens participants' understanding of the 2030 Agenda for Sustainable Development through immersive learning experiences grounded in Hiroshima's historical and contemporary context. It offers firsthand exposure to UNITAR's mission and global capacity-building efforts, highlighting how peace, sustainability, and innovation are advanced through training initiatives. Throughout the four days, participants strengthen their intercultural collaboration and leadership skills through team-based activities, facilitated discussions, and on-site visits, including to AI-focused companies such as GIS. The programme culminates in a concept presentation on the final day, where participants showcase and refine their AI-driven digital stories developed in Phase I, integrating feedback from peers, mentors, and both internal and external judges.

## AUDIENCE CIBLE

Participants selected from Phase 1